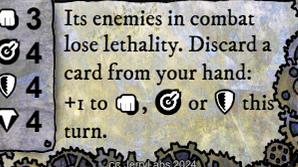
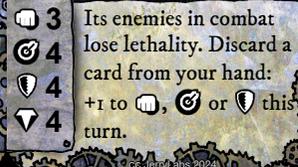
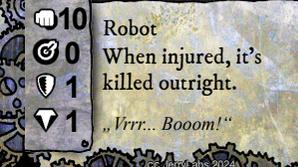
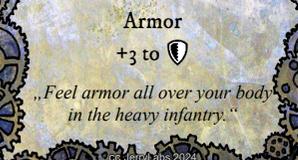
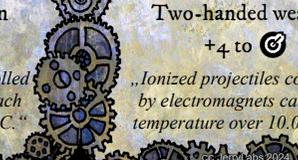
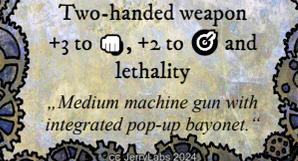
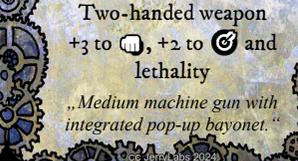
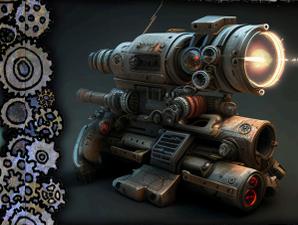
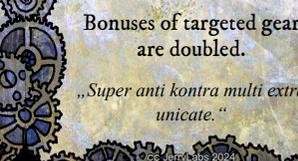
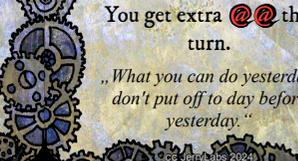
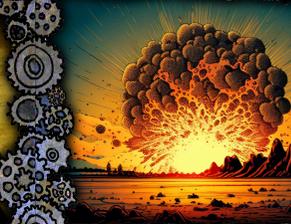


 <p>PREDATORY ALIEN</p> <p>5 Mutant 0 Lethality 4 <i>„There's plenty of food in the city.“</i></p>	 <p>PREDATORY ALIEN</p> <p>5 Mutant 0 Lethality 4 <i>„There's plenty of food in the city.“</i></p>	 <p>SEEKERS</p> <p>3 At the start of your turn, look at the top card of your deck. You can put it at the bottom.</p>	 <p>SEEKERS</p> <p>3 At the start of your turn, look at the top card of your deck. You can put it at the bottom.</p>	 <p>OMNIVOROUS PIGDOG</p> <p>2 Mutant 0 @, return a warrior from any grave to the bottom of a deck: +3 to <input type="checkbox"/> a <input type="checkbox"/> this turn.</p>	 <p>VŠEŽRAVÝ PRASOPES</p> <p>2 Mutant 0 @, return a warrior from any grave to the bottom of a deck: +3 to <input type="checkbox"/> a <input type="checkbox"/> this turn.</p>
 <p>RAPTOR RIDER</p> <p>4 @: +2 to <input type="checkbox"/> and lethality this turn. 4 <i>„Riders on the storm.“</i></p>	 <p>RAPTOR RIDER</p> <p>4 @: +2 to <input type="checkbox"/> and lethality this turn. 4 <i>„Riders on the storm.“</i></p>	 <p>BLOBOID</p> <p>5 Mutant 0 At the start of your turn, you get 1 <input type="checkbox"/>.</p>	 <p>BLOBOID</p> <p>5 Mutant 0 At the start of your turn, you get 1 <input type="checkbox"/>.</p>	 <p>REGULATOR</p> <p>3 At the end of your turn, if your opponent has more <input type="checkbox"/> than you, they lose 1 <input type="checkbox"/> and you get 1 <input type="checkbox"/>.</p>	 <p>ECOFANATIC</p> <p>1 Deploying any warrior costs 1 <input type="checkbox"/> more.</p>
 <p>ECOFANATIC</p> <p>1 Deploying any warrior costs 1 <input type="checkbox"/> more.</p>	 <p>MYSTIC HERMIT</p> <p>1 All your other warriors get +2 to <input type="checkbox"/>, <input type="checkbox"/> and <input type="checkbox"/>.</p>	 <p>MYSTIC HERMIT</p> <p>1 All your other warriors get +2 to <input type="checkbox"/>, <input type="checkbox"/> and <input type="checkbox"/>.</p>	 <p>ALIGN WITH UNIVERSE</p> <p>Copy an event card from opponent's grave.</p>	 <p>GET OUTTA HERE!</p> <p>Use during combat. Combat is cancelled. You lose 1 <input type="checkbox"/> (if you have any).</p>	 <p>PIECE OF JUNK</p> <p>Target gear is destroyed. <i>„Honest handcraft is the best.“</i></p>

 PIECE OF JUNK	 SOLAR ERUPTION	 SOLAR ERUPTION	 SOLAR ERUPTION	 BATTLE LUST	 BATTLE LUST
 <p>Target gear is destroyed. „Honest handcraft is the best.“</p>	 <p>Target event, factor or surprise card just played is cancelled.</p>	 <p>Target event, factor or surprise card just played is cancelled.</p>	 <p>Target event, factor or surprise card just played is cancelled.</p>	 <p>You get extra @@@ this turn. „Now you will feel the wrath of nature!“</p>	 <p>You get extra @@@ this turn. „Now you will feel the wrath of nature!“</p>
 TWO-HANDED RAZORBLADE	 TWO-HANDED RAZORBLADE	 TWO-HANDED RAZORBLADE	 CRYSTAL SPEAR	 CRYSTAL SPEAR	 CRYSTAL SPEAR
 <p>Two-handed weapon +4 to 🗡️ „Somebody called for manicure?“</p>	 <p>Two-handed weapon +4 to 🗡️ „Somebody called for manicure?“</p>	 <p>Two-handed weapon +4 to 🗡️ „Somebody called for manicure?“</p>	 <p>Two-handed weapon +3 to 🗡️ and ⚡️ „Crystal energized by lightning can fry anything.“</p>	 <p>Two-handed weapon +3 to 🗡️ and ⚡️ „Crystal energized by lightning can fry anything.“</p>	 <p>Two-handed weapon +3 to 🗡️ and ⚡️ „Crystal energized by lightning can fry anything.“</p>
 CAMOUFLAGE	 CAMOUFLAGE	 SUPPLY SABOTAGE	 LOOKOUT TOWER	 CHAOS IN LOGISTICS	 HYDROPONIC FARM
 <p>All your warriors get +2 to 🛡️. „Peekaboo!“</p>	 <p>All your warriors get +2 to 🛡️. „Peekaboo!“</p>	 <p>Look at your opponent's hand and choose a card to put at the bottom of the deck.</p>	 <p>All your warriors get +1 to ⚡️. „Nuclear mushroom sighting is life experience.“</p>	 <p>Move target just deployed warrior to the bottom of the deck.</p>	 <p>At the start of your turn you get 1 🍃. „Fresh herbs for fresh mind and fresh digestion.“</p>

 HERB BROTH  <p>@: Heal target warrior except user. „Classic mushroom tea.“</p>	 EXPLOSIVE CHARGE  <p>@@, destroy Explosive charge: Destroy target warrior or building.</p>	 EXPLOSIVE CHARGE  <p>@@, destroy Explosive charge: Destroy target warrior or building.</p>	 BULKY HULK  <p>Targeted warrior with \heartsuit greater than gets -5 to \heartsuit. „He is so big. I can't miss.“</p>	 BATTLE CARNAGE  <p>All warriors get +3 to \heartsuit and \clubsuit. If any player has no warriors in battle, destroy Battle carnage.</p>	 BROWN FOG  <p>All warriors get -3 to \clubsuit. If any player has no warriors in battle, destroy Brown fog.</p>
 ACID RAIN  <p>Use as 2 actions. Heal all wounded warriors and injure all other warriors.</p>	 CLONING  <p>Pay \heartsuit equal to lesser half of \heartsuit of target warrior in your grave. Return it to the battle.</p>	 DEFENDER OF THE WASTELAND  <p>Targeted warriors covers all your other warriors from attack.</p>	 EXTERMINATOR  <p>\heartsuit 3 \clubsuit 3 \spadesuit 3 \diamondsuit 3 Robot When kills a warrior, you get extra 1 \heartsuit.</p>	 EXTERMINATOR  <p>\heartsuit 3 \clubsuit 3 \spadesuit 3 \diamondsuit 3 Robot When kills a warrior, you get extra 1 \heartsuit.</p>	 JUNGLE PATROL  <p>\heartsuit 3 \clubsuit 1 \spadesuit 2 \diamondsuit 2 Bonuses of its gear are enhanced by +1. When attacks or attacked, draw a card.</p>
 JUNGLE PATROL  <p>\heartsuit 3 \clubsuit 1 \spadesuit 2 \diamondsuit 2 Bonuses of its gear are enhanced by +1. When attacks or attacked, draw a card.</p>	 RAILGUNMAN  <p>\heartsuit 1 \clubsuit 4 \spadesuit 2 \diamondsuit 3 @: +2 to \clubsuit, lethality and first striky by \clubsuit this turn.</p>	 RAILGUNMAN  <p>\heartsuit 1 \clubsuit 4 \spadesuit 2 \diamondsuit 3 @: +2 to \clubsuit, lethality and first striky by \clubsuit this turn.</p>	 CIRCULOBOT  <p>\heartsuit 4 \clubsuit 1 \spadesuit 3 \diamondsuit 3 Robot When injures a warrior, it can additionally immediately attack the player (even covered).</p>	 CIRCULOBOT  <p>\heartsuit 4 \clubsuit 1 \spadesuit 3 \diamondsuit 3 Robot When injures a warrior, it can additionally immediately attack the player (even covered).</p>	 TITAN  <p>\heartsuit 6 \clubsuit 6 \spadesuit 6 \diamondsuit 6 Robot For each warrior in battle deploying Titan costs 1 \heartsuit less.</p>

 AIR INFANTRY   <p>3 Its enemies in combat lose lethality. Discard a card from your hand: +1 to ,  or  this turn.</p>	 AIR INFANTRY   <p>3 Its enemies in combat lose lethality. Discard a card from your hand: +1 to ,  or  this turn.</p>	 EXPLODRON   <p>10 Robot When injured, it's killed outright. „Vrrr... Boom!“</p>	 EXPLODRON   <p>10 Robot When injured, it's killed outright. „Vrrr... Boom!“</p>	 STREET PATROL   <p>3 When attacked, return a gear card from your grave to your hand.</p>	 STREET PATROL   <p>3 When attacked, return a gear card from your hand.</p>
 TITAN ARMOR   <p>Armor +3 to  „Feel armor all over your body in the heavy infantry.“</p>	 TITAN ARMOR   <p>Armor +3 to  „Feel armor all over your body in the heavy infantry.“</p>	 TITAN ARMOR   <p>Armor +3 to  „Feel armor all over your body in the heavy infantry.“</p>	 PLASMA RIFLE   <p>Two-handed weapon +4 to  „Ionized projectiles controlled by electromagnets can reach temperature over 10.000 °C.“</p>	 PLASMA RIFLE   <p>Two-handed weapon +4 to  „Ionized projectiles controlled by electromagnets can reach temperature over 10.000 °C.“</p>	 PLASMA RIFLE   <p>Two-handed weapon +4 to  „Ionized projectiles controlled by electromagnets can reach temperature over 10.000 °C.“</p>
 AC-41 „PATEMAKER“   <p>Two-handed weapon +3 to , +2 to  and lethality „Medium machine gun with integrated pop-up bayonet.“</p>	 AC-41 „PATEMAKER“   <p>Two-handed weapon +3 to , +2 to  and lethality „Medium machine gun with integrated pop-up bayonet.“</p>	 MEGA UPGRADE   <p>Bonuses of targeted gear are doubled. „Super anti kontra multi extra unicate.“</p>	 TIME LOOP   <p>You get extra  this turn. „What you can do yesterday, don't put off to day before yesterday.“</p>	 TIME LOOP   <p>You get extra  this turn. „What you can do yesterday, don't put off to day before yesterday.“</p>	 MASSIVE OFFENSIVE   <p>Use as 2 actions. During your next attack action, you can make separate attacks with each of your warriors.</p>

 <p>TAKE OVER, BUDDY</p>  <p>Replace your attacked warrior in combat with another one of yours in battle.</p>	 <p>PUBLIC ENEMY</p>  <p>Attach to target warrior who killed one of your warriors. If you kill targeted warrior, you get extra 3 </p>	 <p>PUNCTUAL PREPARATION</p>  <p>This card cannot be cancelled. Chosen opponent reveals their hand and discards all surprise cards.</p>	 <p>SOLAR ERUPTION</p>  <p>Target event, factor or surprise card just played is cancelled.</p>	 <p>SOLAR ERUPTION</p>  <p>Target event, factor or surprise card just played is cancelled.</p>	 <p>EXPLOSIVE CHARGE</p>  <p>@@, destroy Explosive charge: Destroy target warrior or building.</p>
 <p>EXPLOSIVE CHARGE</p>  <p>@@, destroy Explosive charge: Destroy target warrior or building.</p>	 <p>EXPLOSIVE CHARGE</p>  <p>@@, destroy Explosive charge: Destroy target warrior or building.</p>	 <p>LOOTED GOODS</p>  <p>Use as 2 actions. Take up to three gears from your opponent's grave and attach them to your warriors.</p>	 <p>EVACUATE</p>  <p>Use when your warrior is attacked. Return it to your hand.</p>	 <p>HYDROPONIC FARM</p>  <p>At the start of your turn you get 1 . „Fresh herbs for fresh mind and fresh digestion.“</p>	 <p>AIRBORNE DROP</p>  <p>Deploying your warriors costs 3  less this turn.</p>
 <p>NUCLEAR CHARGE</p>  <p>@@@, destroy Nuclear charge: Destroy all warriors and buildings in battle. Lose 1  for each opponent's warrior</p>	 <p>CLUMSY</p>  <p>Targeted warrior gets -3 to . „Have you ever survived a day of jerk?“</p>	 <p>FLOOD OF SHIT</p>  <p>All warriors get -3 to . If any player has no warriors in battle, destroy Flood of shit.</p>	 <p>TACTIC TRICK</p>  <p>Use in combat to change the tactics ( to  or vice versa).</p>	 <p>EXPLOSIVE AMMO</p>  <p>All your warriors get lethal . „You're not doing it right with that match.“</p>	 <p>LIGHT BOMBARDMENT</p>  <p>Use as 2 actions. All warriors with  3 or less are injured. All others get -3 to  this turn.</p>